### Computer Science

## Key Stage 4 Sequence of Learning



#### Computer Science GCSE

Your child will study	
Year 10	

Year 10	
Autumn Term	Programming Languages Variables/constants, Subprograms (Functions, Procedures), Print, Input, Data Types, Maths Hardware von Neumann, RAM, CPU, FDE, storage, memory, embedded systems)
Spring Term	Programming Languages Relational and Logical Operators, If; Elif; Else (Selection), While (Repetition)  Data Binary, data representation, data storage and compression
Summer Term	Programming Languages  Making Your Own Functions, Variable Scene, Organising Code Bronarky

Programming Languages
Making Your Own Functions, Variable Scope. Organising Code Properly, using Turtle

Networks, network security, boolean logic

## Computer Science

# Key Stage 4 Sequence of Learning Computer Science GCSE



#### Your child will study

Year 11		
Autumn Term	Programming Languages  Python re-introduction, trace tables, reading files  Ethics in computing, network security	
Spring Term	Programming Languages Consolidation, exam practice  Theory Algorithms, flowcharts, logic tables, other theory revision	
Summer Term	Revision  Masterclasses  Exams	